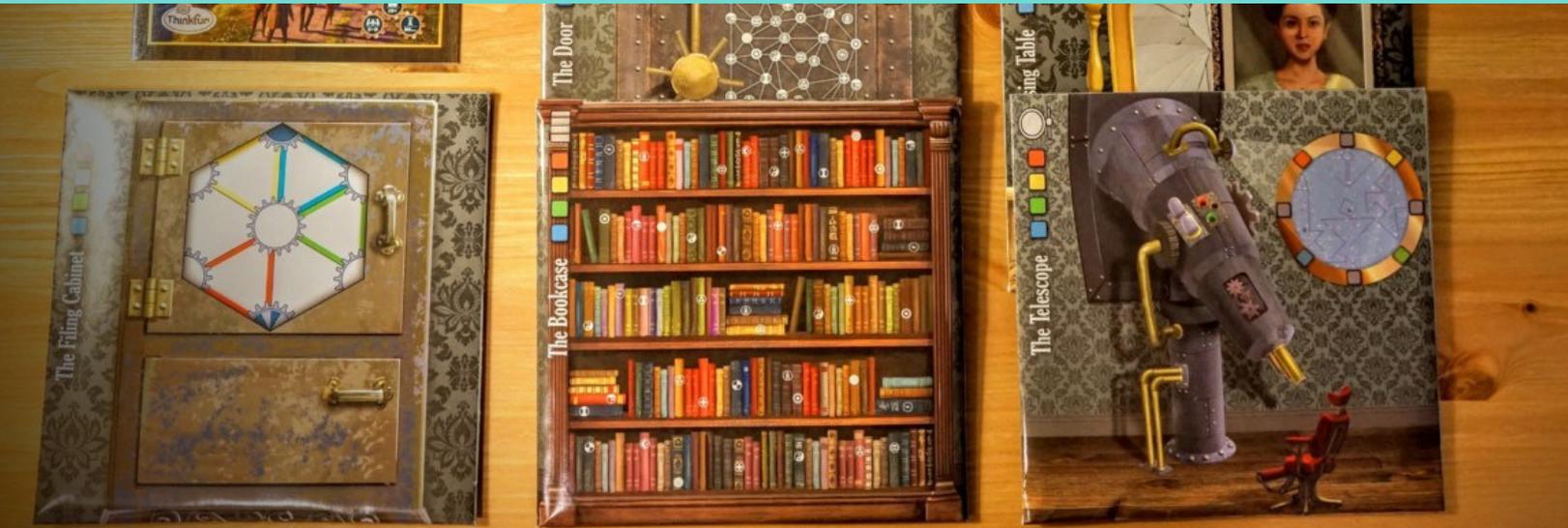


ESCAPE THE ROOM

Mystery at the Stargazer's Manor



In Escape the Room, you get to experience the puzzles and excitement of an escape room in your own living room. Spend an evening working with your guests to solve puzzles, unlock hidden clues, and unravel the mystery of the Stargazer's Manor. Will you succeed before time runs out?

- 3-8 Players
- 90 Minutes
- Ages 10+

Game Type

- Party
- Escape Room

Game Mechanism

- Memory
- Pattern Recognition
- Cooperative

Game Theme

- Adventure
- Puzzles

IF YOU LIKE THIS GAME, TRY SECRET OF DR. GRAVELY'S RETREAT!



- **Inventory**
-
- Scene Card
- 5 Sealed Envelopes (with secrets)
- Solution Wheel
- Instruction Manual

Please enjoy this game and then reassemble so our next patron can enjoy it too!

<http://www.thinkfun.com/escapetheroom/stargazer/reassemble/>

LDR |||||nrm a22|||| i 4500

001 2193418

005 20170620142016.0

006 r000 gn

008 170608s2015 vau000 gneng d

024 1 \$a019275073510

040 \$aPaGICTL \$beng \$erda \$cPaGICTL

245 00 \$aEscape the room. \$pMystery at the stargazer's manor \$h[game] /
\$cinvented by Nicholas Cravotta and Rebecca Bleau, BlueMatter Games.

246 30 \$aMystery at the stargazer's manor

246 30 \$aStargazer's manor

264 1 \$aAlexandria, VA : \$bThinkFun Inc. \$c[2015]

264 4 \$c©2015

300 \$a1 game (instruction booklet; scene card 1 - Investigate the manor; 5
sealed envelopes, labeled as follows: The filing cabinet, The telescope, The
dressing table, The bookcase, The door; mystery secret items inside the 5 sealed
envelopes; solution wheel : \$bpaper, plastic, cardboard ; \$cin box 27 x 22 cm

336 \$atactile three-dimensional form \$btcf \$2rdacontent

337 \$aunmediated \$bn \$2rdamedia

338 \$aobject \$bnr \$2rdacarrier

500 \$a3-8 players; 90 minute game.

521 8 \$aWARNING: choking hazard due to small parts. Not for children under 3
years.

521 \$aAges 10+.

520 \$alt's 1869 and the town's well-respected astronomer has not been seen
since the untimely passing of his wife. Recently, strange things have been
happening at his manor--loud and unfamiliar noises, an unpleasant smell, and
smoke billowing from the observatory. It's up to you and your guests to solve the
mystery at the stargazer's manor! Find clues and solve puzzles. But be careful, in
the story, the doors have shut and locked behind you. Will you and your guests
solve the mystery and escape the room before time runs out?

650 0 \$aPuzzles \$xGames

650 0 \$aMystery \$xGames.

655 7 \$aBoard games. \$2local